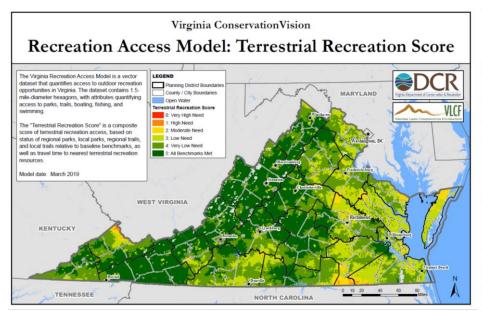
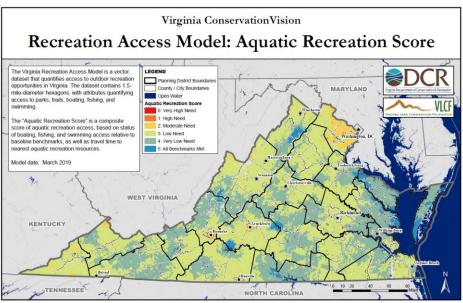
## **Virginia Conservation Vision**

# **Recreation Access Model**

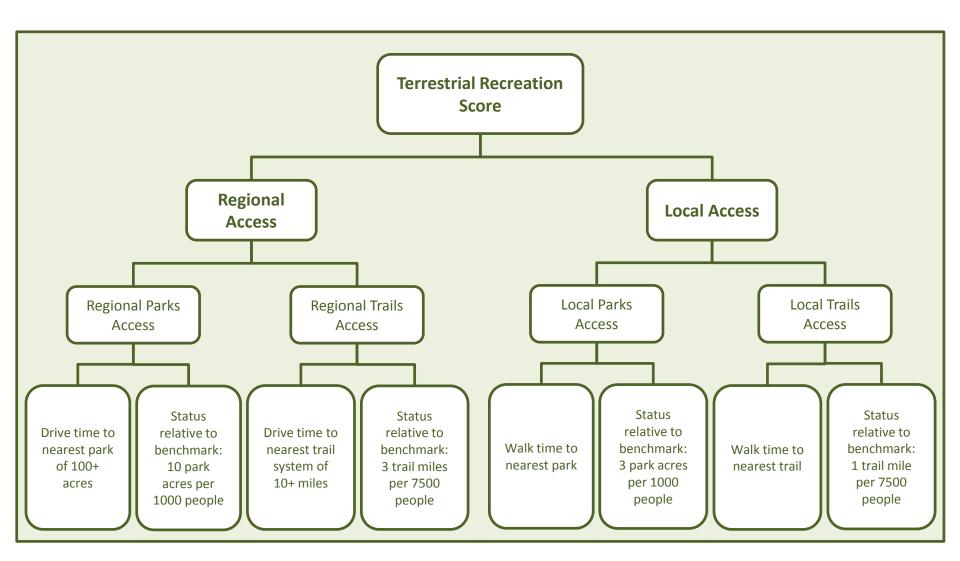
## **Purpose:**

To quantify access to outdoor recreation opportunities in Virginia, and identify areas where more recreational access is needed



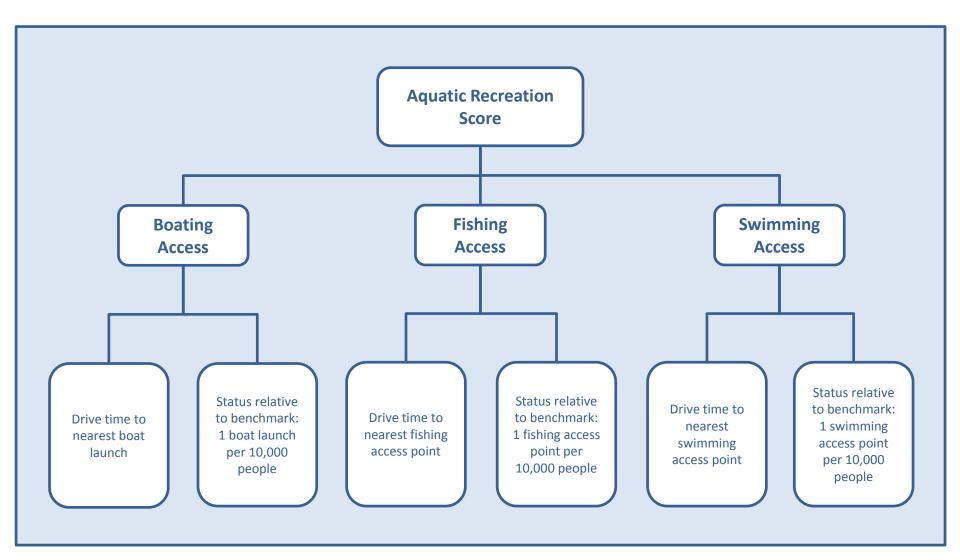


# OVERVIEW OF THE RECREATION ACCESS MODEL: Terrestrial Recreation



Note: The term "park" is used loosely to refer to any contiguous block of land with recreation access.

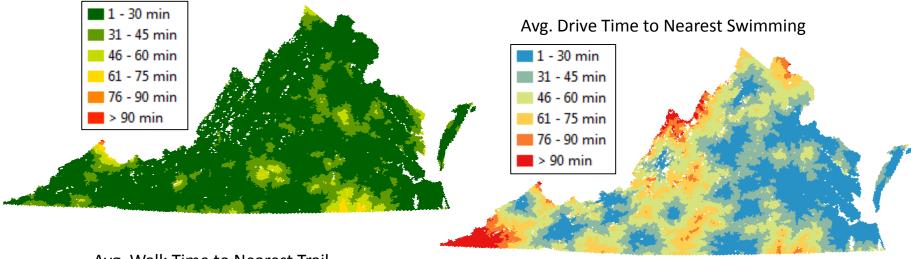
# OVERVIEW OF THE RECREATION ACCESS MODEL: Aquatic Recreation



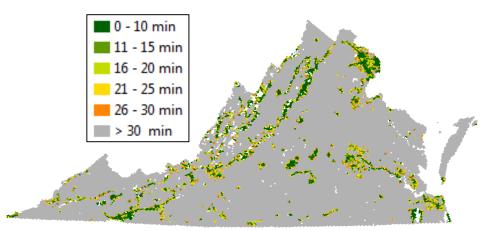
Note: "Swimming" refers to non-pool, beach or bank swimming.

## Travel Time as a Measure of Recreation Access





Avg. Walk Time to Nearest Trail



Score	Drive Time	Walk Time
0	> 90 min	> 30 min
1	76 – 90 min	26 – 30 min
2	61 – 75 min	21 – 25 min
3	46 – 60 min	16 – 20 min
4	31 – 45 min	11 – 15 min
5	Up to 30 min	Up to 10 min

#### NRPA Areas and Facilities Standards (annotated)

by National Recreation and Park Association Standards (facilities must be readily available to the public)

#### Activity Standard(population) **Adequacy of Recreation** Baseball (adult &HS) 1 field/10.000 Baseball (youth) 1 field/6,000 Access Basketball (outdoor) 1 court/2,000 1 court/5000 Basketball (indoor) Figure 7.4 Park Area Standards Football Field 1 field/10.000 Golf Course 1 course/25,000 Handball court 1 court/5,000 Horseshoe court 1 court/2.000 Neighborhood park Multi-use court (adult) acres/1,000 People Outdoor TI Playground all Fields (youth) 1 field/5. Community park swimming Pool (25m) 1 pool/10,000 urban/suburban service area District park no minimum Swimming Pool (50m) 1 pool/20,000 Regional park Tennis Courts 1 court/2,000 2 Miles State park Trail, Bicycle 1 mile/2000 Source: 2007 Virginia Outdoors Plan Appendix C, page 671 2 Miles based on local Trail, Equestrian 1 mile/6,250 1 Mile guidelines Trail, Exercise 1 mile/7,500 5-7 Miles Trail, Hiking 1 mile/4,000 25 Miles Trail, Jogging 1 mile/2,000 1 Hour 1 mile/2,500 Trail, Nature Volleybahall Courts 1 court/ Wading Pool

**Benchmarks for** 

# **Benchmarks for Adequacy of Recreation Access**

To assess recreation resources relative to benchmarks, we need to know the **quantity** of park acres, trail miles, or water access points **per person**, within **service areas** or **focal neighborhoods**.

<b>Analysis Category</b>	Baseline Benchmark	Type of Analysis
Regional Parks	10 acres per 1000 people	Regional: variable service areas
Local Parks	3 acres per 1000 people	Local: 1.5-mile radius focal neighborhoods
Regional Trails	3 miles per 7500 people	Regional: variable service areas
Local Trails	1 mile per 7500 people	Local: 1.5-mile radius focal neighborhoods
Boating	1 boat launch per 10,000 people	Regional: fixed service areas
Fishing	1 fishing access point per 10,000 people	Regional: fixed service areas
Swimming	1 swimming access point per 10,000 people	Regional: fixed service areas

# Assessing Status Relative to Benchmarks: Use of Service Areas

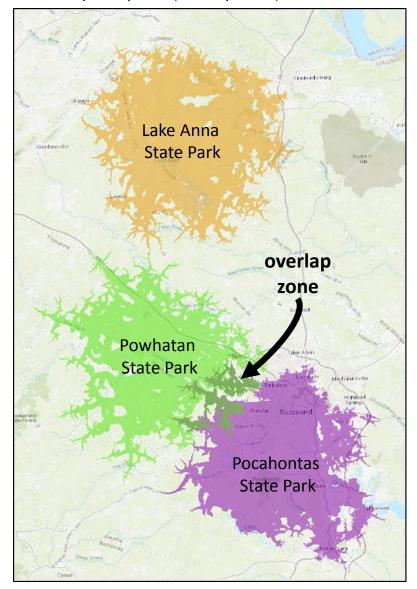
The **service area** for a park, trail system, or water access point is the area that can be reached from that facility **within a specified travel time** (which is arbitrary).

Within each service area, we calculate:

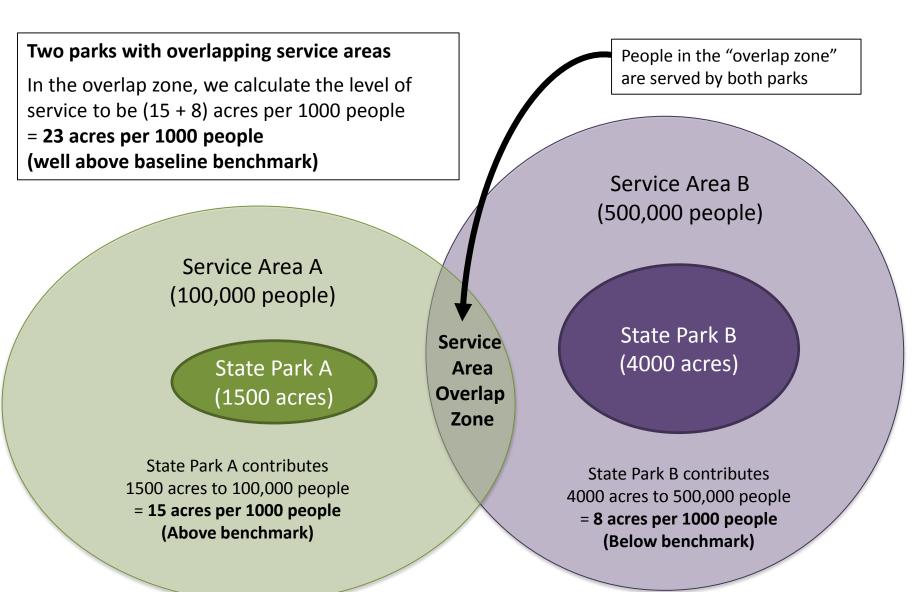
- Number of people: How many people are in the service area of each park, trail system, or water access point?
- Quantity of resources: How many acres are in each park, or how many trail miles are in each trail system? (Quantity is simply 1 for each aquatic recreation resource.)
- Ratio of resource quantity to number of people

#### **Example:**

30-minute service areas delineated for three state parks. Note that some people live in an area served by two parks (overlap zone).



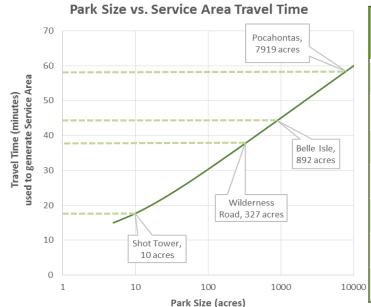
# Simplified Example of Service Areas



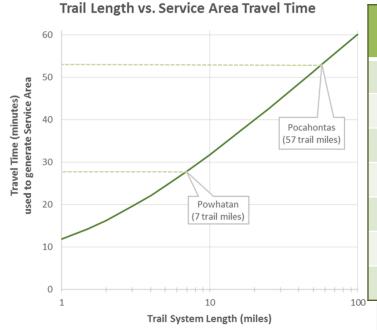
# **Delineation of Service Areas**

The delineation of service areas is critical for evaluating status relative to benchmarks, for all regional analyses

- For boating, fishing, and swimming access points: fixed 30-minute travel time used to delineate all service areas
- For regional parks and trails: variable travel times used to delineate service areas based on park size or trail system length (logarithmic functions)

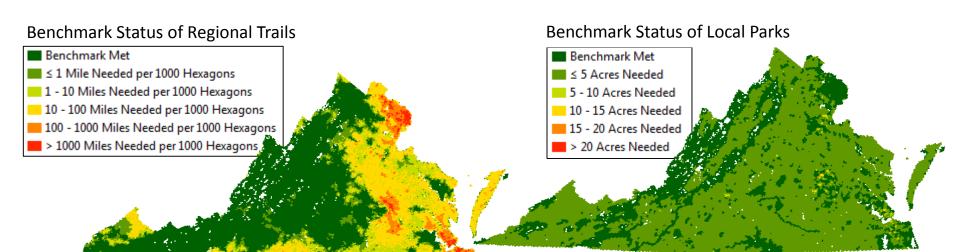


Park Acres	Travel Time
< 5	n/a
5	15 min
10	18 min
100	30 min
600	42 min
1000	45 min
10,000 +	60 min

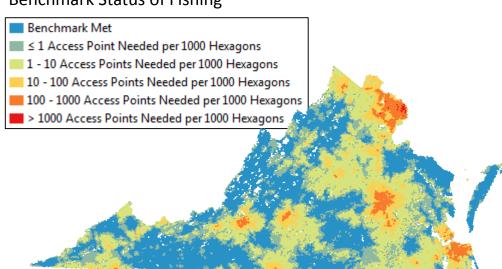


Trail Miles	Travel Time
< 1	n/a
1	12 min
5	24 min
10	32 min
25	43 min
50	51 min
100+	60 min

## Benchmark Status as a Measure of Recreation Access



#### Benchmark Status of Fishing



Score	Regional Status: Acres/Miles/Access Points Needed per 1000 Hexagons	Local Status: Acres or Miles Needed
0	> 1000	> 20 acres or 4 miles
1	100 - 1000	15 – 20 acres or 3 – 4 miles
2	10 - 100	10 – 15 acres or 2 – 3 miles
3	1 – 10	5 – 10 acres or 1 – 2 miles
4	≤ 1	≤ 5 acres or 1 mile
5	Benchmark Met	Benchmark Met

#### **Composite Recreation Scores** 0: Very High Need **Aquatic Recreation Score** 1: High Need Average of scores from: 2: Moderate Need 3: Low Need Drive time to boating 4: Very Low Need Boating benchmark status 5: All Benchmarks Met Drive time to fishing Fishing benchmark status Drive time to swimming Swimming benchmark status Terrestrial Recreation Score 0: Very High Need Average of scores from: 1: High Need Drive time to regional park 2: Moderate Need Regional parks benchmark status 3: Low Need Drive time to regional trail 4: Very Low Need 5: All Benchmarks Met Regional trails benchmark status Walk time to local park\* Local parks benchmark status\* Walk time to local trail\* Local trails benchmark status\*

<sup>\*</sup> Local components only included where population in hexagon is at least 500

